SYSTEM AND METHOD FOR PROCESSING A TABLE RATING FOR A PLAYER

ABSTRACT OF THE DISCLOSURE

A system and method for processing table rating for a player in a gaming system. The gaming system implements has at least one gaming machine playable by a player. A host computer is coupled to the at least one gaming machine by a network. The remote system includes a remote device and a remote network interface coupled to the remote device for exchanging data between the host computer and the remote device The data includes table rating information to process the table rating.